

Nine Men's Morris

Contents:

1 playing board

9 white and 9 black pieces

To start the Game:

The colours are allocated to the players. A draw determines the player who first lays one of his pieces.

The run of the game:

Alternately both players lay one piece each on the board. This is to be set either at one end or in the middle of a line. When all pieces are set, play continues by alternate moves to an unoccupied spot of the players own free choice whereby neither one's own nor the opponent's pieces may be jumped over.

The Aim of the Game:

To form one or more „mills“.

(Mill = three pieces of one colour in a horizontal or a vertical row)

Whoever gets a „mill“ is entitled to take one of his opponent's pieces from the board. It is not allowed however to remove pieces from a „mill“.

The players are allowed to open their mills (to move a piece out of the row) and in the next move or later close it again making a „new“ mill. Every time a mill is made one of the opponent's pieces may be taken from the board.

If a player has only three pieces left on the board, then here he is allowed to move onto any free position at all, also to jump over pieces.

End of the Game:

The player who is the first to have less than three pieces on the board is the loser.